

Scrum Master Professional Certificate - SMPC[®]

Sample Exam V102023

1. What is the purpose of the Daily Scrum?
 - a) To inspect the result of the Sprint
 - b) To inspect how the last Sprint was
 - c) To inspect the progress towards the Sprint Goal and adapt the Sprint Backlog as necessary, adjusting the upcoming planned work
 - d) Plan ways to increase quality and effectiveness.

2. Who participates in the Sprint Retrospective meeting?
 - a) The Scrum Team
 - b) Mandatory the Developers and Product Owner, optional the Scrum Master and the Customer
 - c) Mandatory the Developers, optional the Scrum Master and the Product Owner
 - d) Mandatory the Scrum Team, optional the customer

3. What is the Product Backlog?
 - a) PEET (Prioritized, estimated, emergent and testable)
 - b) DEET (Detailed appropriately, estimated, emergent and testable)
 - c) It is an emerging and ordered list of what is needed to improve the product
 - d) None of the above

4. What is Scrum?
 - a) It is a framework where multiple processes, techniques and methods cannot be used
 - b) It is a lightweight framework that helps individuals, teams and organizations to generate value through adaptive solutions to complex problems
 - c) Scrum does not allow improvements to current management, environment and work techniques
 - d) Scrum is based on individual intelligence

5. What is the reason behind holding the Daily Scrum in the same place and at the same time?
 - a) To reduce complexity
 - b) Meeting rooms are difficult to book, and this allows any location to be booked.
 - c) The location can be named.
 - d) Because it is one of the principles of the Agile Manifesto

6. What are the three specific responsibilities defined by Scrum within the Scrum Team?
 - a) Scrum Master, Product Owner and Stakeholders
 - b) Scrum Tester, Product Owner and Developers
 - c) Developers, Product Owner, and Scrum Master
 - d) Scrum Project, Product Owner and Scrum Manager

7. What are the Scrum values?
 - a) Loyalty, focus, openness, respect and courage
 - b) Commitment, focus, openness, self-management and courage
 - c) Commitment, focus, openness, respect, and courage
 - d) Commitment, focus, support, respect and courage

8. If the Scrum Team becomes too large, they should:
 - a) Share the same Product Owner
 - b) Share the same Scrum Master
 - c) Have different Product Backlogs
 - d) None of the above

9. What is the time-box assigned for a Sprint?
 - a) A month or less
 - b) 15 minutes
 - c) Depending on the product, project or service, up to 1 and a half months
 - d) 2 hours always

10. What happens when a Product Backlog item meets the Definition of Done?

- a) It creates transparency to provide a shared element for everyone
- b) An Increment is born
- c) It cannot be published or presented in the Sprint Review
- d) It goes back to the Product Backlog for future consideration

11. Who has more authority in the Development Team: The Scrum Master or the Product Owner?

- a) Scrum Master
- b) Both
- c) Product Owner
- d) Neither

12. Scrum is considered as a _____ framework:

- a) Adaptative
- b) Predictive
- c) Efficient
- d) Comprehensive

13. Who has the authority to cancel a Sprint?

- a) Scrum Master
- b) Product Owner
- c) Developers
- d) None of the above

14. When does the second Sprint start?

- a) Immediately after the conclusion of the previous Sprint
- b) When the CEO decides
- c) When the Development Team decides
- d) Before the first Sprint ends

15. A Sprint could be cancelled if:

- a) The Sprint Objective becomes obsolete
- b) When the horizon of a Sprint is too long
- c) For each selected Product Backlog item, the Developers plan the work needed to create an Increment.

16. What are Scrum artifacts designed for?

- a) To be selected in a Sprint Planning event
- b) To define and split the Product Backlog items
- c) To maximize transparency of the key information

17. In which event is an increment shown to the customer?

- a) Sprint Retrospective
- b) Backlog refinement
- c) Daily Scrum
- d) Sprint Review

18. Which statement best describes the responsibility of a Scrum Master?

- a) Ensuring that the work meets the prerequisites of Stakeholders
- b) Responsible for promoting and supporting Scrum
- c) Keeping Stakeholders at bay
- d) Managing the team as the Project Manager

19. A new developer has joined an existing Scrum Team. He has been having conflicts with the existing members and is making a hostile environment. If necessary, who would be responsible for removing the new team member, and why?

- a) CEO and Scrum Master are responsible for it because they are the key stakeholders
- b) The Team is responsible because it is a self-managed team
- c) A Scrum Team member cannot be dismissed if the Sprint has started
- d) The Product Owner and the Scrum Master are responsible for it
- e) Only with the CEO's approval a person can be removed from the team

20. What does it imply that the SCRUM team is self-managed?

- a) The Scrum Team can make independent decisions without considering the Product Owner's guidelines
- b) The Scrum Team relies heavily on the constant supervision of the Scrum Master
- c) The SCRUM team has the autonomy to plan, organize, and perform its work efficiently
- d) The SCRUM team delegates decision making to the CEO of the company

21. What is the Scrum Master responsible for?

- a) Defining the Sprint
- b) For making sure that the Scrum process is being adapted properly
- c) For the Product Backlog
- d) For the Sprint Backlog

22. What does the concept "Timebox" mean concerning an event?

- a) It implies that events in Scrum have a flexible start time but a fixed end time.
- b) It means that events in Scrum have a flexible start and end time depending on the availability of the Scrum Master.
- c) Indicates that events in Scrum have a predefined start and end time and should not exceed their set duration.
- d) Refers to the fact that Scrum events can have a variable duration in each Sprint according to the progress of the development.

23. If all user stories belong to the same Sprint, then:

- a) The Product Owner should reassign some stories to future Sprints
- b) The Sprint duration should be extended to accommodate all stories
- c) There may be an overload of work and effort for the Development Team
- d) The Scrum Master must change the Definition of Done to accommodate all stories

24. Which of the following is true about the Sprint Objective?

- a) Conduct a detailed review of user stories prior to implementation
- b) Align the development team with the overall project objectives
- c) Create consistency and focus, which encourages the Scrum Team to work together rather than in separate initiatives
- d) Enable the Scrum Master to make key decisions for the Team during development

25. What does it mean for a Development Team to be cross-functional?

- a) The team should include someone from IT, design, QA and testing
- b) The team includes cross-skilled individuals who are able to perform, test and design
- c) The members have all the skills necessary to create value in each Sprint. They are also self-managing, meaning that they decide internally who does what, when, and how
- d) The Team speaks different languages

26. What is the importance of releasing the Product Increment in production or sending it to the stakeholders at the end of each Sprint?

- a) To comply with the internal audit process of the development team
- b) To ensure that the code is protected and not accessible to third parties
- c) To keep a historical record of previous increments and their technical details
- d) To obtain early and valuable feedback from Stakeholders or users and enable a faster delivery of value

27. What are the three pillars of Scrum based on empiricism?

- a) Respect for people, Kaizen, elimination of waste
- b) Inspection, transparency, adaptation
- c) Planning, demonstration, retrospective
- d) Transparency, elimination of waste, Kaizen

28. Which statement best describes the Sprint Review?

- a) It is a review of the team's activities during the Sprint
- b) To inspect the outcome of the Sprint and determine future adaptations
- c) It is used to congratulate the team if they did what they committed to do, or to punish the team if they did not meet their commitments
- d) It is a demo at the end of the Sprint to inspect the work done

29. What is the Scrum Master responsible for during the Daily Scrum?

- a) Leading the Team's discussions
- b) Making sure that the 3 key questions of the meeting have been answered
- c) Forcing each team member to have a chance to speak
- d) Ensure that the Team keeps the Daily Scrum within the 15 minute time-box as recommended in the Guide

30. The Product Owner ensures that the team selects enough items from the Product Backlog for the next Sprint to satisfy the Stakeholders.

- a) True
- b) False

31. Is the Sprint Backlog a plan made by and for the Developers?

- a) True
- b) False

32. When does a Sprint end?

- a) When all the elements of the Product Backlog meet their Definition of Done
- b) When the Product Owner says it is finished
- c) When all tasks have been completed
- d) The Sprint concludes with the Sprint Retrospective

33. During a Sprint, a team determines that it will not be able to complete the selected work. Who should be present to review and adjust to the Sprint's work?

- a) The Scrum Master, the Project Manager and the Team
- b) The Product Owner and the Developers
- c) The Product Owner and all Stakeholders
- d) The Developers

34. When multiple teams are working on a single Product, which of the following best describes the Definition of Done for each Team's tasks?

- a) Each Team defines and uses its own Definition of Done
- b) Each Team defines and uses its own Definition of Done. However, the differences must be known to all.
- c) Each Team defines and uses its own Definition of Done. However, the differences should not inhibit the delivery of a consistent product
- d) They must define and mutually fulfill with the same Definition of Done

35. In the Scrum methodology, the Team must have all the necessary skills to:

- a) Complete the project within the time and budget
- b) Do all the project's work, but not the types of tests that require specific competencies, tools and environments
- c) Deliver functional Increments in each Sprint
- d) Complete the project without paying much attention to timelines, but still deliver it

36. Who has the final say in the order of the Product Backlog?

- a) The Stakeholder
- b) The Development Team
- c) The Scrum Master
- d) The Product Owner
- e) The CEO

37. What type of process control approach is Scrum based on?

- a) Empirical
- b) Hybrid
- c) Defined
- d) Complex

38. A Product Owner:

- a) Makes visible the relative effectiveness of current management, environment and work techniques.
- b) Inspects the results and adapts
- c) Turns a selection of work into a Value Increment during a Sprint
- d) Orders the work of a complex problem into a Product Backlog

39. How is the Product Backlog ordered?

- a) Small items at the top and large items at the bottom
- b) High priority items at the top and lower priority items at the bottom
- c) The items with the highest effort estimate made by the Developers at the top and the tasks with the lowest estimate at the bottom
- d) The items are arranged randomly
- e) Whatever is considered most appropriate by the Scrum Master

40. Which activities are part of the Product Backlog Refinement?

- a) Define the Sprint Goal
- b) Adding detail to the Product Backlog
- c) Adding estimates to the Product Backlog

Responses

- | | |
|-------|-------|
| 1. C | 21. B |
| 2. A | 22. C |
| 3. C | 23. C |
| 4. B | 24. C |
| 5. A | 25. C |
| 6. C | 26. D |
| 7. C | 27. B |
| 8. A | 28. B |
| 9. A | 29. D |
| 10. B | 30. B |
| 11. D | 31. A |
| 12. A | 32. D |
| 13. B | 33. B |
| 14. A | 34. D |
| 15. A | 35. C |
| 16. C | 36. D |
| 17. D | 37. A |
| 18. B | 38. D |
| 19. B | 39. B |
| 20. C | 40. B |